

A FRIENDLY GAME OF OBSERVATION AND PERSUASION

Everyone's a Critic



**You can't please everybody.
Luckily, you don't have to.
You just have to please the Critic.**

2 PLAYERS, SEE BACK / 3+ PLAYERS, SEE INSIDE

WOMEN AS GAMES



HARMONY

TRAGEDY

PEACE

HUMOR

UNIQUENESS

AWE

LUST

INFINITY

REVOLUTION

BIRTH

FEAR

TURMOIL

DARKNESS

TRUST

ZEST

LIGHT



LONELINESS



CONTROVERSY

RADICALISM

DEATH

FREEDOM

INSANITY

ILLUSION

TACKINESS

LOVE



2 PLAYERS

 Play time per round: 5-7 minutes

Developed by The Museum of Modern Art,
New York, and Institute of Play
instituteofplay.org

THE MUSEUM OF MODERN ART
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MoMA.org/games

Share your experience online, using
the hashtag #criticgame.

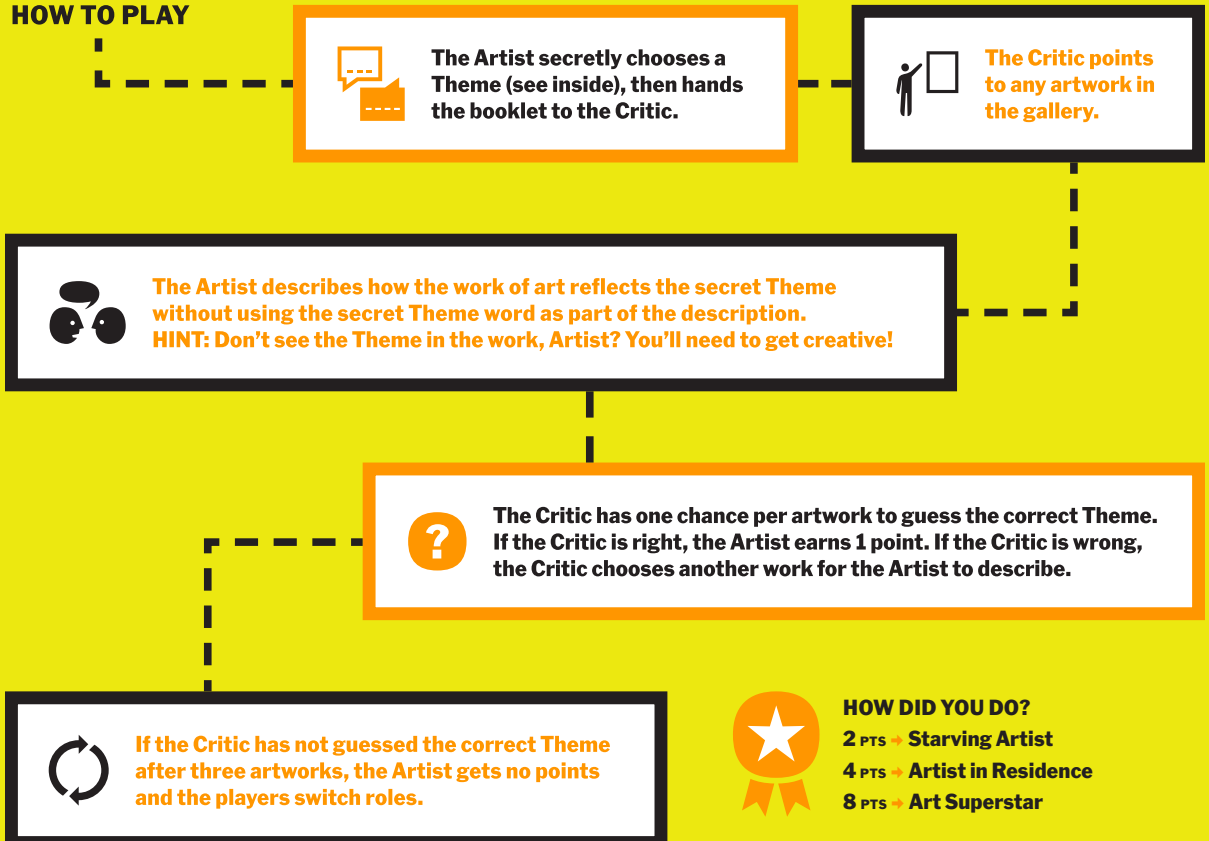
THE CHALLENGE

Through careful description and clever wordplay, the Artist must get the Critic to guess the secret Theme without using the Theme word itself.

THE SETUP

This game is designed for two players—one playing the Critic and the other playing the Artist. The game can be played in any gallery.

HOW TO PLAY



HOW DID YOU DO?

2 PTS → Starving Artist

4 PTS → Artist in Residence

8 PTS → Art Superstar



3+ PLAYERS

 Play time per round: 5-7 minutes

THE CHALLENGE

The art world can be brutal. In this game, Artists must outwit and outplay their rivals by persuading the Critic that their artwork best exemplifies the Theme.

THE SETUP

For each round, one player is the Critic and everyone else is an Artist. The game can be played in any gallery.

HOW TO PLAY



The Critic chooses a Theme, then demands that each Artist find and present an artwork that reflects the Theme.



The Artists explore the gallery, each in search of one exemplary artwork. After a few minutes, the Critic gathers the Artists.



Taking turns, each Artist tries to persuade the Critic that his or her artwork is the best reflection of the Theme.
HINT: It's all in the details!



The Critic quiets the bickering Artists and picks a winning artwork. The triumphant Artist earns 1 point. Another player becomes the Critic for the next round. At the end of game play, the player with the most points wins!



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